

THE PROJECT
2017-2019

DIGITAL MATER(I)A is a 3 years international programme ideated and directed by Paolo Cascone / CODESIGNLAB with the aim to develop a series of educational and applied research activities in the field of digital manufacturing for ecological design and architecture. The programme will be based in Matera (Italy) - European Capital of Culture in 2019 - bridging local artisans and companies with the best practices and research centres in Europe. The output of this initiative will be the construction of scale 1 to 1 prototypes exploring the interaction between local material systems and techniques with digital fabrication technologies and advanced design.

matera / 24-26 may / 2017

DIGITAL MATER(I)A

project by

paolo cascone / CODESIGNLAB

in collaboration with

Fondazione Matera 2019

the Bartlett School of Architecture

University of Basilicata

Le Monacelle.

Via Riscatto, 9
Matera - Italy

info:

www.codesignlab.org

facebook: CODESIGNLAB

WORKSHOP 01
24-26 may

The workshop, held by Paolo Cascone and Prof. Guan Lee from the UCL - Bartlett School of Architecture (London - UK) is the first of a series of international laboratories related to the DIGITAL MATER(I)A programme. Such activity will involve local and UCL students. The project considers how to deploy digital tools in the context of Matera, it attempts to rethink a design approach capable of contending with natural environment radically transformed by human inhabitation.

ROUND TABLE
26 may at 12

welcome:

Aurelia Sole / Rector Unibas, President Matera Basilicata 2019

Paolo Verri / General Director Matera Basilicata 2019

speakers:

Paolo Cascone / CODESIGNLAB

Antonella Guida / Unibas

Guan Lee / Bartlett School of Architecture

Giovanni Schiuma / Unibas

Daniel Wiedrig / Bartlett School of Architecture